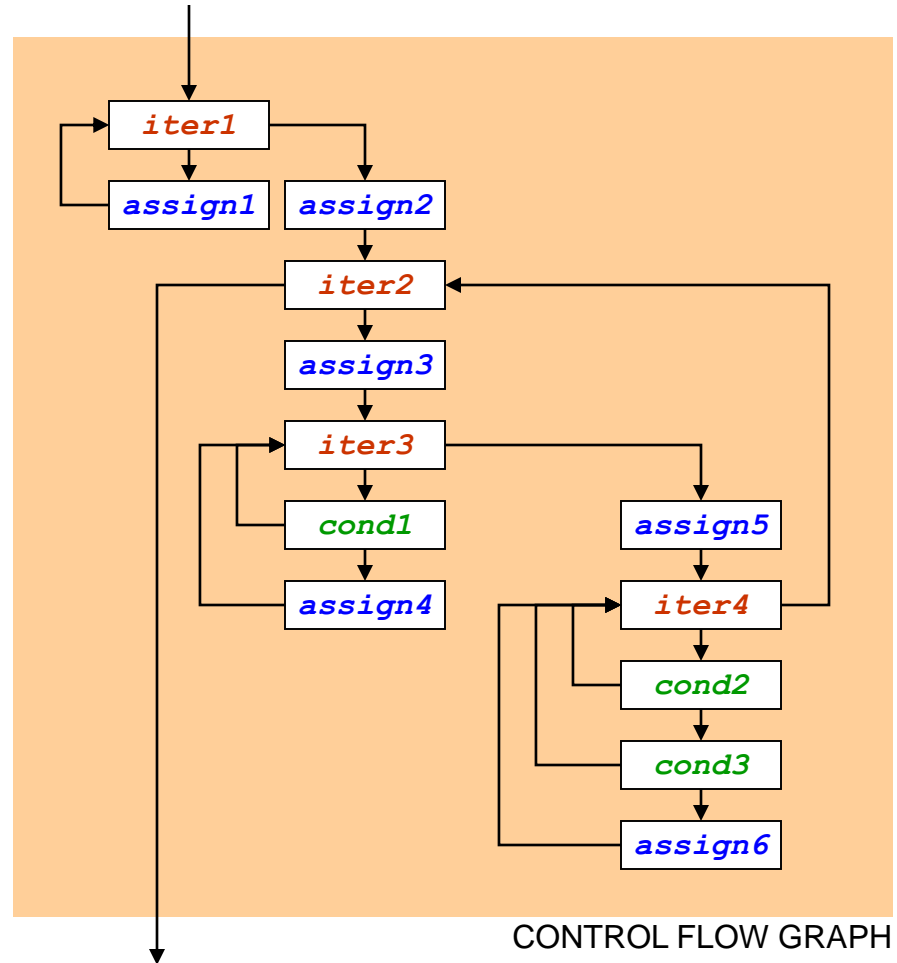




Creating a Data Flow Graph

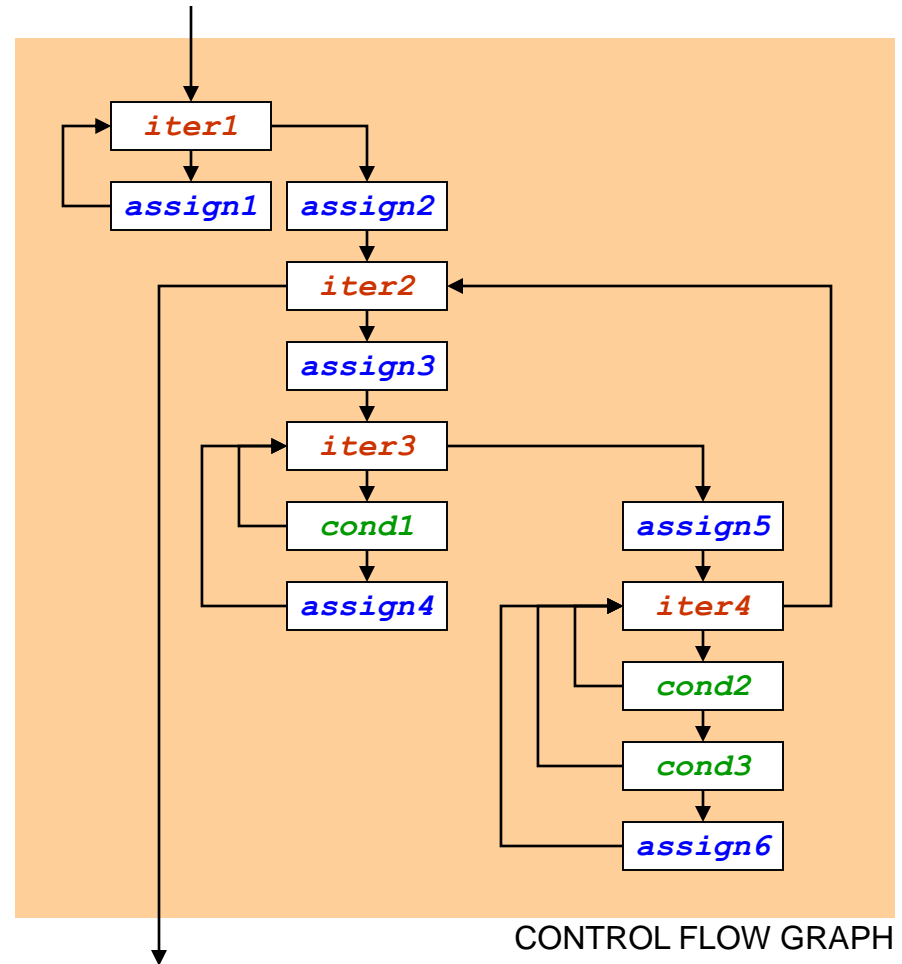
```
void dijkstra(int s) {  
    int i, k, mini;  
    int visited[GRAPHSIZE];  
  
    for (iter1) {  
        assign1  
    }  
  
    assign2  
  
    for (iter2) {  
        assign3  
        for (iter3)  
            if (cond1)  
                assign4  
  
        assign5  
        for (iter4)  
            if (cond2)  
                if (cond3)  
                    assign6  
    }  
}
```





Creating a Data Flow Graph

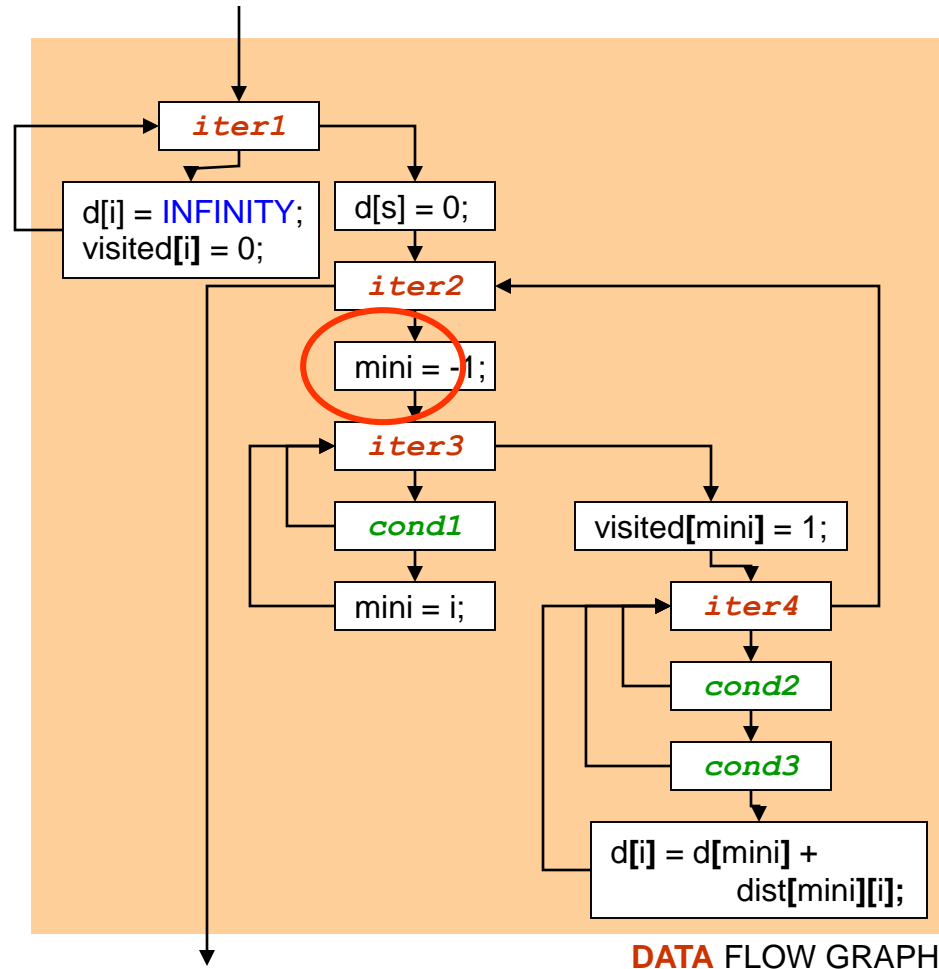
```
void dijkstra(int s) {  
    int i, k, mini;  
    int visited[GRAPHSIZE];  
  
    for (iter1) {  
        d[i] = INFINITY;  
        visited[i] = 0;  
    }  
  
    d[s] = 0;  
  
    for (iter2) {  
        mini = -1;  
        for (iter3)  
            if (cond1)  
                mini = i;  
  
        visited[mini] = 1;  
        for (iter4)  
            if (cond2)  
                if (cond3)  
                    d[i] = d[mini] +  
                        dist[mini][i];  
    }  
}
```





Data Flow Adequacy Criteria

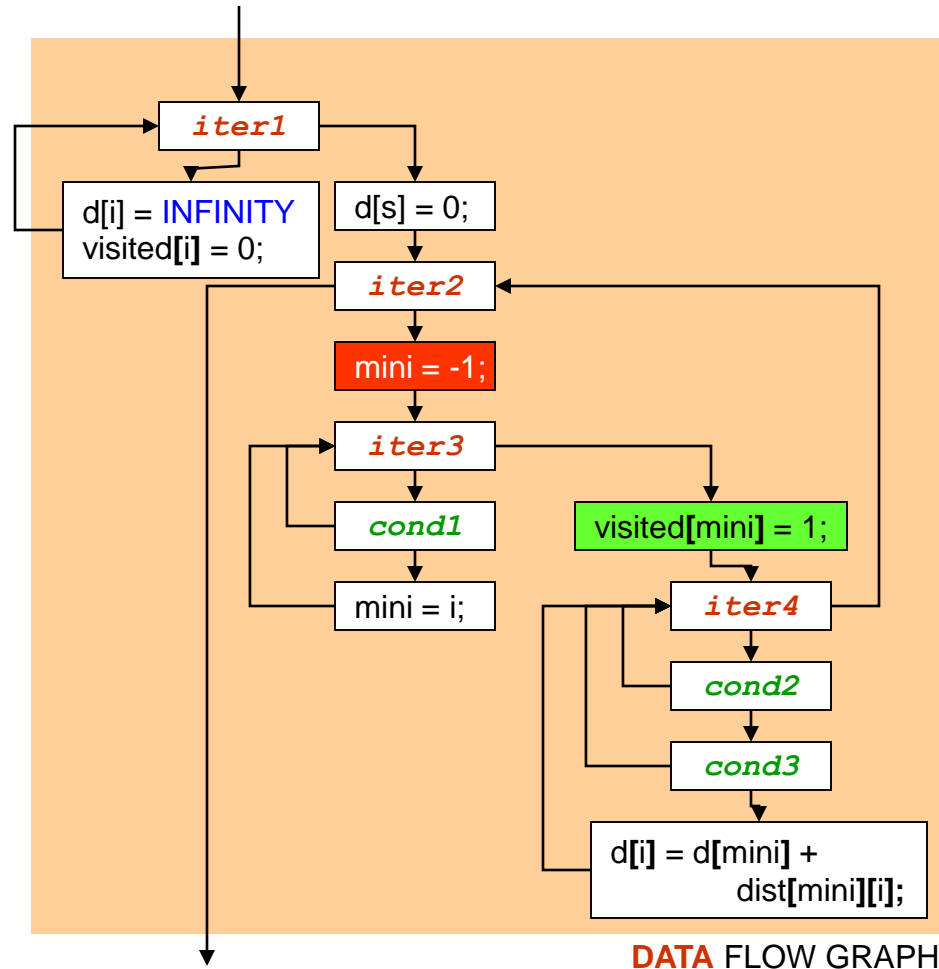
```
void dijkstra(int s) {  
  int i, k, mini;  
  int visited[GRAPHSIZE];  
  
  for (iter1) {  
    d[i] = INFINITY;  
    visited[i] = 0;  
  }  
  
  d[s] = 0;  
  
  for (iter2) {  
    mini = -1;  
    for (iter3)  
      if (cond1)  
        mini = i;  
  
    visited[mini] = 1;  
    for (iter4)  
      if (cond2)  
        if (cond3)  
          d[i] = d[mini] +  
            dist[mini][i];  
  }  
}
```





Data Flow Adequacy Criteria

```
void dijkstra(int s) {  
  int i, k, mini;  
  int visited[GRAPHSIZE];  
  
  for (iter1) {  
    d[i] = INFINITY;  
    visited[i] = 0;  
  }  
  
  d[s] = 0;  
  
  for (iter2) {  
    mini = -1;  
    for (iter3)  
      if (cond1)  
        mini = i;  
  
    visited[mini] = 1;  
    for (iter4)  
      if (cond2)  
        if (cond3)  
          d[i] = d[mini] +  
            dist[mini][i];  
  }  
}
```

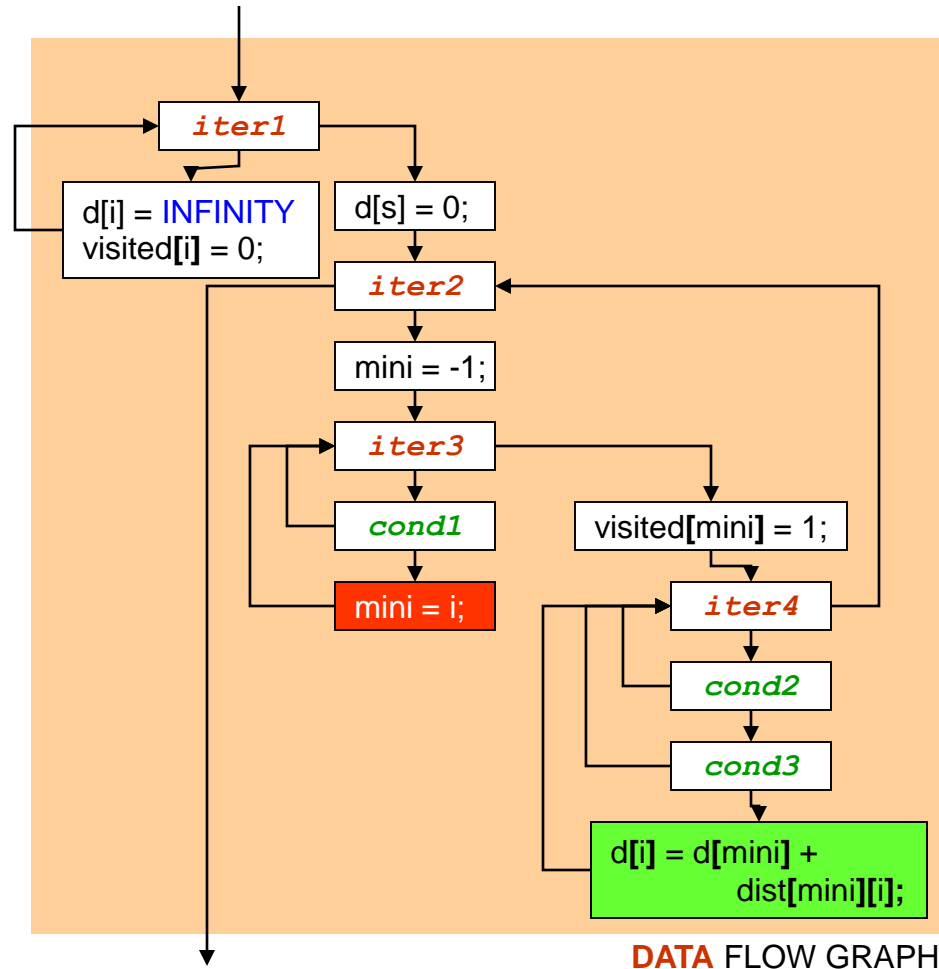


DATA FLOW GRAPH



Data Flow Adequacy Criteria

```
void dijkstra(int s) {  
  int i, k, mini;  
  int visited[GRAPHSIZE];  
  
  for (iter1) {  
    d[i] = INFINITY;  
    visited[i] = 0;  
  }  
  
  d[s] = 0;  
  
  for (iter2) {  
    mini = -1;  
    for (iter3)  
      if (cond1)  
        mini = i;  
  
    visited[mini] = 1;  
    for (iter4)  
      if (cond2)  
        if (cond3)  
          d[i] = d[mini] +  
            dist[mini][i];  
  }  
}
```





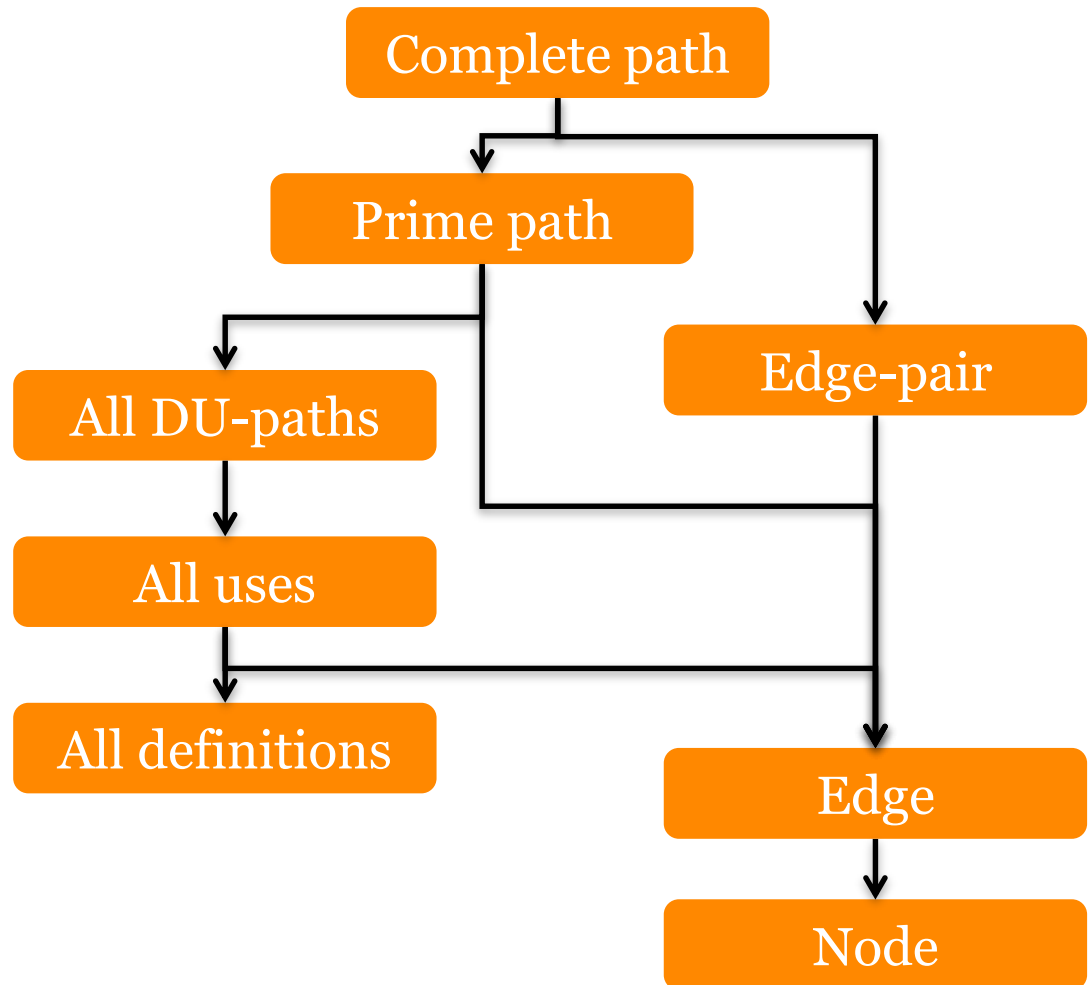
Graph-Based Criteria: Subsumption Hierarchy

- **Subsumption hierarchies** theoretically orders adequacy criteria with respect to each other
- Basically, an adequacy criterion A subsumes another adequacy criterion B **if**
 - for all programs P and test suites T,
 - if t in T satisfies A for program p in P
 - then t also satisfies B for p.



Graph-Based Criteria: Subsumption Hierarchy

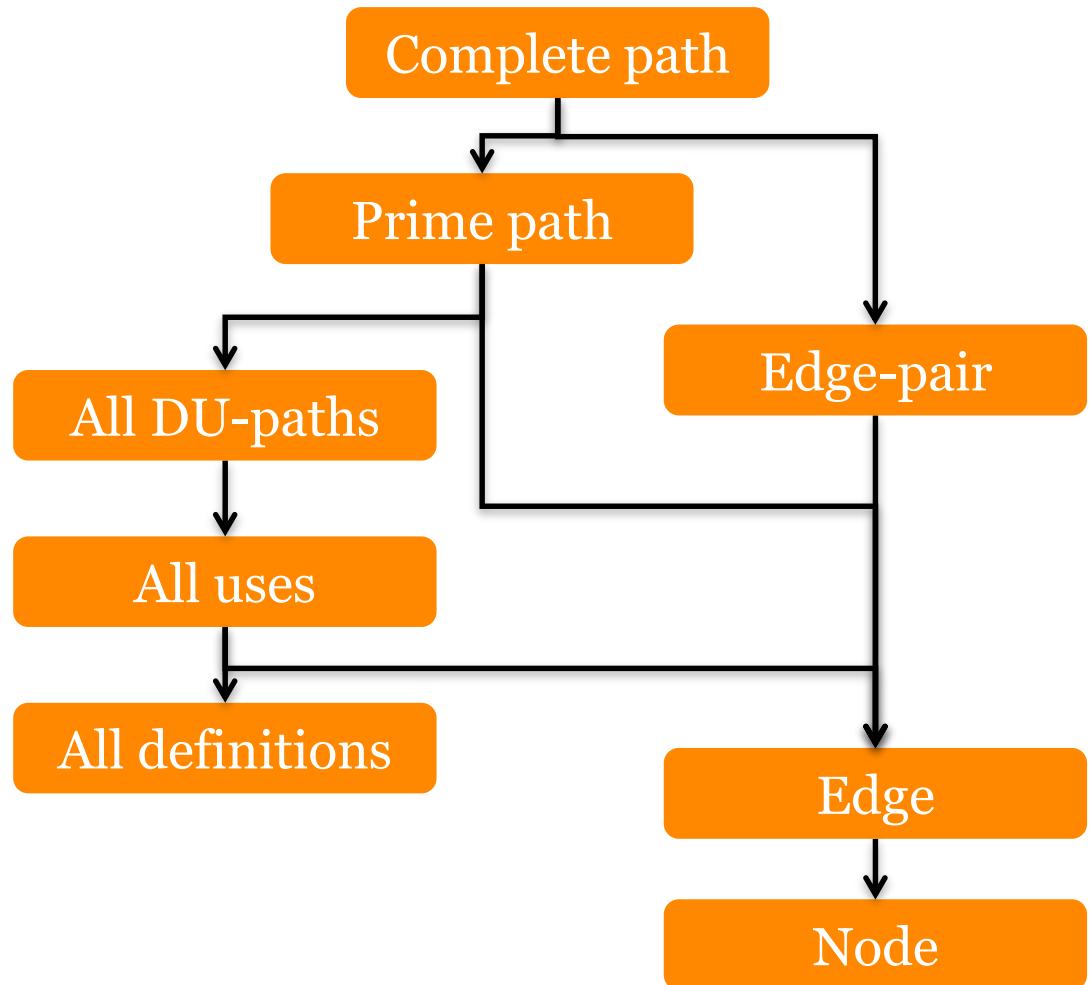
- **A** -> **B** indicates that **A** subsumes **B**





Graph-Based Criteria: Subsumption Hierarchy

- **A** -> **B** indicates that **A** subsumes **B**
- **Question 1:** For a program **P**, two criteria **A** and **B**, and two test suites **t1** and **t2**, if
 - criteria **A** subsumes criteria **B**,
 - test suite **t1** satisfies **A** and
 - test suite **t2** satisfies **B**,does this mean that **t1** will always reveal at least as many faults as **t2**?





Graph-Based Criteria: Subsumption Hierarchy

- **A -> B** indicates that **A** subsumes **B**
- **Question 2:** The subsumption hierarchy is defined for fully satisfied criteria (i.e., 100% coverage). Does it hold for any degree of coverage? For example, does 80% edge coverage imply at least 80% node coverage?

